

GODLY

Song of the Month: "The Master of Your Mind"

Patch Fun Song of the Year: "A Respectable Pirate"

Children's Hymn of the Year: "How Firm a Foundation"

Memory Verse: Psalm 51:10—"Create in me a clean heart, O God; and renew a right spirit within me."

Make-up Memory Verse: Matthew 26:41—"Watch and pray, that ye enter not into temptation: the spirit indeed is willing, but the flesh is weak."

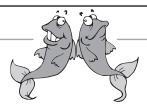
Sailor Scripture Memory: Each week, read and review the passage below in order to quote the entire passage in any performance during the year. Quote along with Patch the Pirate on the *Learn at Home* CD.

Psalm 27:1-14—"The Lord is my light and my salvation; whom shall I fear? the Lord is the strength of my life; of whom shall I be afraid? When the wicked, even mine enemies and my foes, came upon me to eat up my flesh, they stumbled and fell. Though an host should encamp against me, my heart shall not fear: though war should rise against me, in this will I be confident. One thing have I desired of the Lord, that will I seek after; that I may dwell in the house of the Lord all the days of my life, to behold the beauty of the Lord, and to enquire in his temple. For in the time of trouble he shall hide me in his pavilion: in the secret of his tabernacle shall he hide me; he shall set me up upon a rock. And now shall mine head be lifted up above mine enemies round about me: therefore will I offer in his tabernacle sacrifices of joy; I will sing, yea, I will sing praises unto the Lord. Hear, O Lord, when I cry with my voice: have mercy also upon me, and answer me. When thou saidst, Seek ye my face; my heart said unto thee, Thy face, Lord, will I seek. Hide not thy face far from me; put not thy servant away in anger: thou hast been my help; leave me not, neither forsake me, O God of my salvation. When my father and my mother forsake me, then the Lord will take me up. Teach me thy way, O Lord, and lead me in a plain path, because of mine enemies. Deliver me not over unto the will of mine enemies: for false witnesses are risen up against me, and such as breathe out cruelty. I had fainted, unless I had believed to see the goodness of the Lord in the land of the living. Wait on the Lord: be of good courage, and he shall strengthen thine heart: wait, I say, on the Lord."











Speaking Parts for the Performance

Sailors 2, 3, and 4 sit in a group facing Sailor 1. Sailor 1 holds an object such as a large locket or medal hanging on a chain or ribbon and swings it back and forth.

Sailor 1: (Speaking in a loud, droning voice.) Watch the pendulum! Keep your

eyes on the pendulum . . .

Sailor 2: I'm watching it, but I'm getting bored. What is this supposed to do, any-

way?

Sailor 1: (Speaking in loud monotone.) You are now completely under my con-

trol. You will obey all my wishes.

Sailor 2: What are you talking about? We don't have to obey you!

Sailor 1: Oh well, I guess that didn't work. It was supposed to hypnotize you.

Sailor 3: (Yawning and stretching.) It just made me sleepy!

Sailor 4: It made me hungry. Does anyone else want pizza?

Sailor 2: Sorry to disappoint you, (Sailor 1). I guess silly stuff like that only

works in the cartoons.

Sailor 3: Besides, there's only one Person we're supposed to give the control of

our minds over to.

Sailor 1: (Hopefully.) Me?

Sailor 4: No, you crazy goon! God *alone* ought to have charge of our minds,

through the truth of His Word and the power of His Holy Spirit.

Sailor 2: If we are God's own children, our bodies, our souls, and our minds

belong only to Him!

Choir: (Recites.) Psalm 51:10—"Create in me a clean heart, O God; and renew a

right spirit within me."

Choir: (Sings.) "The Master of Your Mind"





The Master of Your Mind



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GODLY

MONTH ONE, WEEK ONE

Song of the Month: "The Master of Your Mind"

Memory Verse: Psalm 51:10—"Create in me a clean heart, O God; and renew a right spirit within me."

Make-up Memory Verse: Matthew 26:41—"Watch and pray, that ye enter not into temptation: the spirit indeed is willing, but the flesh is weak."

Scripture Memory: Psalm 27:1–14

Supplies: Bible, *Captain's Log, Sailor's Log, Patch Trax* CD, *Ocean Commotion* CD, *Willow Valley Kids* book—*The Hildebrandt Heist,* supplies for games and activities, CD player, pencils, super sailor surprises, and awards.



OPENING EXERCISES

- 1. As each sailor enters the room, the captain or a co-captain checks their devotions and records the attendance of that child. Children may work on the coloring page in their *Sailor's Log* until the club meeting begins. Play the corresponding Patch adventure on the *Sailor's Log* coloring page. This will help maintain order before the official club opening.
- Captain: Ahoy, sailors! (with salute)Sailors: Ahoy, Captain! (with salute)
- 3. Sailor's Salute: "I pledge allegiance to the Lord Jesus Christ, Whose name I love and Whose praise I sing. As a faithful sailor in Patch the Pirate Club, I will do my best to serve my Savior and obey His Word."
- 4. Club Verse and Club Song: "Let the word of Christ dwell in you richly in all wisdom; teaching and admonishing one another in psalms and hymns and spiritual songs, singing with grace in your hearts to the Lord." Colossians 3:16
- 5. Announcements, prayer, Scripture memory, hymn of the year, and Patch theme song of the year.
- 6. Use this time for reminders regarding club rules. Include your own unique rules as well.
 - Captain and co-captains should be properly addressed with respectful manners.
 - Gum chewing is not allowed.

- Handle personal needs before or after club.
- Books are not to be opened until instructions to do so are given.
- Encourage children to obey right away.



REHEARSAL

- 1. Listen to the song of the month with the *Patch Trax* CD. Instruct the children to follow along with the music in the *Sailor's Log*. Encourage the sailors to regularly listen to the *Patch Club Songs, Learn at Home* CD.
- 2. With the children looking at the sailor music, explain the time signature and introduction of the song. Explain the number of counts per measure and what kind of note gets one count. Play the recording, and demonstrate precisely when the children begin singing. Rehearse the opening with the children singing the words.
- 3. For rehearsal purposes, explain that measure numbers are located at the beginning of each music staff or system. Make sure the children understand how to find the numbers and how to locate measures that do not have a number.
- 4. Select children for performance speaking parts. Optional: speaking parts may be presented with puppets. Rehearse the speaking parts in a separate rehearsal or along with the song rehearsal in the club meeting. Include the memory verse in the club rehearsal each week.

5. Send notes home to inform parents of speaking and singing parts. Continue to update/manage your document of contact information. Include a record of children with special parts.



MUSIC LESSON

Follow the sailor directions, and complete the weekly music page. Answer keys may be found online at www.majestymusic.com/patch-club-materials.



GAMES AND ACTIVITIES

Echo Memory

Materials: Copy of the monthly (or yearly) Scripture passage

Directions: Divide the club into several groups. Have the leader recite a phrase of the verse. Point to one of the groups to echo what the leader said. Repeat the phrase with all of the groups "echoing" the phrase said by the leader. Next, the leader should say another phrase and point to another group to repeat the phrase. Continue in this fashion until all the phrases and the reference have been repeated by the sailors. Play several times, perhaps speeding up as the sailors become accustomed to the game.



STORY

The Willow Valley Kids

The Hildebrandt Heist—Part 7, Chapter 25



BIBLE ACTIVITY

Complete today's Bible Activity page during the Bible Impact Lesson. Answer keys may be found online at www.majestymusic.com/patch-club-materials.



SWORD DRILL

- Instruct the sailors to turn to week one in their books. Read the introduction, or have one of the children read it.
- 2. Explain that the Bible is the Christian's Sword. Have the children close their Bibles and hold them by the binder. Demonstrate how to do this. The captain shouts "Sheathe Swords!" The sailors place their Bibles under right arms. The captain shouts "Draw Swords!" The sailors hold their Bibles in the air

with straight arms. The captain calls out a book, chapter, and verse of the Bible (selected from the sailor devotions for this week). The sailors repeat the reference after the captain. The captain shouts, "Charge!" The sailors look up the verse as quickly as possible. The first one to find the reference should stand and begin to read, or the captain may have the sailor simply stand, and he/she will read the verse. If the captain chooses to have the winner go to the front, then that person is in the "finals." The captain will continue the Sword Drill until the final verse when the winners compete against each other. The sailor who finds the final verse first is the overall winner. Present a general Patch Club certificate to the winner. (Note: the Sword Drill may be 2-7 verses, depending on how much time is available. The final round may be omitted.)



ADVENTURE TIME

Play an *Ocean Commotion* adventure listening segment with the sailor coloring illustration (if not used during check-in).



BIBLE IMPACT LESSON

For this lesson, you'll need pencils and today's Bible Activity page.

God guides us every day in order to mold and shape us into the image of His Son, Jesus. We cannot have the "mind of Christ" apart from being God's child and growing in Him. God promises to complete the work that He has begun in each believer. This is His promise in Philippians 1:6, "Being confident of this very thing, that he which hath begun a good work in you will perform it until the day of Jesus Christ."

As a believer, you can rest assured that God will work in your life every day to grow you in godliness. He will guide and direct you through His Word, through godly counsel of others, through life situations, and the guidance of the Holy Spirit. We need to be like the psalmist, David, and ask God daily to "renew a right spirit" within us.

Let's look at today's Bible Activity page. Have the sailors open their *Sailor's Logs* to today's Bible Activity page. Read the instructions and work through the page.

God wants His children to grow. He provides everything we need to grow us into mature believers. It is not God's desire for you to fail; so look to Him, and be encouraged that He will guide you throughout your walk here on earth. Remember also not to grow impatient with yourself or others when you stumble or fall. God can use those failures to teach you to lean more on Him.

Close in prayer. Thank the Lord for wanting to be a part of your life every day. Ask Him to fill your mind and heart. Ask Him to grow you into the mature Christian He wants you to be. Thank Him for giving you the tools to help you in your spiritual growth.



- 1. Reward one or two deserving sailors with a small "super sailor surprise." This may be a piece of candy, a pencil, or any small treat.
- 2. Dismissal

Captain: **So long, sailors!** (with salute) Sailors: **So long, Captain!** (with salute)

Allow the most cooperative children to be dismissed first. Having a contest such as this will encourage a happy and orderly dismissal.

GODLY

MONTH ONE, WEEK TWO

Song of the Month: "The Master of Your Mind"

Memory Verse: Psalm 51:10—"Create in me a clean heart, O God; and renew a right spirit within me."

Make-up Memory Verse: Matthew 26:41—"Watch and pray, that ye enter not into temptation: the spirit indeed is willing, but the flesh is weak."

Scripture Memory: Psalm 27:1-14

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- 2. Captain: **Ahoy, sailors!** (with salute) Sailors: **Ahoy, Captain!** (with salute)
- 3. Sailor's Salute: "I pledge allegiance to the Lord Jesus Christ, Whose name I love and Whose praise I sing. As a faithful sailor in Patch the Pirate Club, I will do my best to serve my Savior and obey His Word."
- 4. Club Verse and Club Song: "Let the word of Christ dwell in you richly in all wisdom; teaching and admonishing one another in psalms and hymns and spiritual songs, singing with grace in your hearts to the Lord." Colossians 3:16
- 5. Announcements, prayer, Scripture memory, hymn of the year, and Patch theme song of the year.



REHEARSAL

- 1. Sing and rehearse the song of the month in the *Sailor's Log* month one unit pages. To get a sense of the tempo and style of the arrangement, practice using the *Patch Trax* CD. Your pianist may play along to learn the piece. Have the pianist play alone for sections of the music that require more in-depth rehearsal.
- 2. Review the basic music theory facts for this song. Explain the dynamic markings and any repeats or special endings for this arrangement.
- 3. Rehearse solos or small group music parts you are planning to include in the performance.
- 4. Rehearse the speaking parts with the children who were selected for the performance play. Rehearse as part of the club meeting or in a separate rehearsal.
- 5. As a reminder, your sailors should rehearse their music at home with the *Patch Club Songs, Learn at Home* CD. It is important for the children to have the unit song memorized by the next club meeting.



MUSIC LESSON

Follow the sailor directions, and complete the weekly music page. Answer keys may be found online at www.majestymusic.com/patch-club-materials.



GAMES AND ACTIVITIES

Crack the Code

Materials: Pencils and code sheet (1 per team, see below); pencil and paper for captain: write down these groups of letters in this order, and show them to the volunteers when they come to the front of the room: *ou*, *is*, *m*

Directions: Split your club into 2 or more teams. Give each team the code sheet and a pencil. Explain to the sailors that you are going to have each team crack a code and write down a secret message. The way they will do this is by having a sailor from their team draw letters on the back of another team member. That team member will quietly print on his team's paper the letters he thinks were "drawn" on his back. When their team has all the letters, they will unscramble them to get the secret message. The first team to crack the code is the winner! (Captain, the secret message is: God quides me.)

Ask for a volunteer from each team to come to the front of the classroom. Secretly write down the letters listed in the materials section on the piece of paper and show these letters to the volunteers. The volunteers are not allowed to speak, say the letter, or give any hints to their team. On the captains "orders" the volunteer goes back to his team and quietly traces with his finger the letters on the back of one of his team members. When the team member thinks he has the right letters, he writes it down on the code sheet. Continue having volunteers come to get the next set of letters and return to draw it on the back of their team mate. (Note: the last "set" of letters is only one letter.) After they have received all the letters, they should work together quietly to solve the message. Remind the sailors that they don't want to yell out the letters as this may help the other teams crack the code before them.

Coded	message:
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u		G				
_	 	_	 	 	 	

Here are the letters that were drawn on my back:

Here are the other letters to be used: 2 x's use these letters: $\underline{d}, \underline{e}$



STORY

The Willow Valley Kids

The Hildebrandt Heist-Part 7, Chapter 26



BIBLE ACTIVITY

Complete today's Bible Activity page during the Bible Impact Lesson. Answer keys may be found online at www.majestymusic.com/patch-club-materials.



SWORD DRILL

- Instruct the sailors to turn to week two in their books. Read the introduction, or have one of the children read it.
- 2. Conduct a *Sword Drill* using references from the sailor devotions for the week.



ADVENTURE TIME

Play an *Ocean Commotion* adventure listening segment with the sailor coloring illustration (if not used during check-in).



BIBLE IMPACT LESSON

For this lesson you'll need pencils and today's Bible Activity page. Also print out the following references on slips of paper. Give these to sailors who are willing to read these verses aloud: Psalm 5:3, Psalm 32:7-8, Psalm 48:14, Psalm 119:105, Proverbs 4:1, Proverbs 6:20-22, John 14:26, Romans 8:14, Ephesians 5:22-23, Ephesians 6:1-2, Philippians 4:6, 2 Timothy 3:15-16, Hebrews 13:17, and James 5:16. Notice this list is also at the bottom of the Bible Activity page, so if you don't have time to print these out, you can ask for volunteers to read these as you work on the page together.

Distribute the pencils and have the sailors open their *Sailor's Logs* to today's Bible Activity page. I have given several sailors slips of paper with a Bible reference on it. When I call your name, will you please read the verse aloud from your Bible? Point out the 4 labels on the Bible activity page to show them what heading the verses may go with. Call on the sailors to read the verses in their Bibles. After each sailor reads his verse, ask the sailors which "guiding tool" they think is described in the verse.

Aren't you glad that God provides various ways to help guide our lives? Let's thank Him right now for His marvelous care for us. Close in prayer. Thank God for giving us His Word, His Spirit, His servants, and prayer to be a help to us in our walk with Him. Ask Him to keep your heart clean and to "renew a right spirit" in you.



1. Reward one or two deserving sailors with a small "supersailor surprise." This may be a piece of candy, a pencil, or any small treat.

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